

Quest 2

Captain Kenaron is amazed at your fighting abilities. "We need to pass through the city of Pethor, make our way along the mountain top to Gelioth, there at the bottom of Gelioth is an ancient catacomb that will lead us into Lachish. There we will find our enemy.

But first we need to find the map through the catacombs. It will be here in Pethor, for safety reasons the map was divided into 4 pieces. We must hurry my friends."

A- Starting place of Heroes.

B- This metal door is locked. Heroes need the Iron key to open it.

C- These Goblins have crossbows.

D- When Heroes search this room, they discover a secret door.

E- When Heroes search this room, they discover a secret door.

F- This chest is booby trapped. 1 hit point on all Heroes in the room if sprung, Poisonous gas. Inside are 10 Potions of Renewal. Heroes also find 2 Artifacts in the bookcase. Take the ten cards and shuffle them and let Heroes pick.

Quest 12

"WOW! We made it!" You say. "Stay alert, My Friend. We are close to Balak. It's going to get ruff from here on up." Warns Captain Kenaron. You make your way to the big Double doors and enter the lower Halls of Lachish.

A- Starting place of the Heroes. The Gargoyle is a statue. If Heroes search it they find a key.

B- When Heroes search this room, they discover 2 Artifacts inside the desk. Also the Chest is safe. Inside are 50 gold coins and 2 Potions of Rejuvenation.

C- This metal door is locked. Heroes need Iron Key to open it.

D- When Heroes search this room, They discover in the cupboard a sealed Jar. Inside the jar are healing herbs. There are enough Herbs to restore 9 body points. Herbs must be eaten right away. Points can be shared. Heroes also find the Iron Key on the Orc and a secret door.

E- This chest is booby trapped. 2 hit points if sprung. Inside are 4 Artifacts.

F- This Warlock attacks as soon as the door is opened. He casts "Ball of Flame" at the hero who opened the door. Warlock's 2nd spell is "Firestorm" then He resorts to physical combat.

G- When the Heroes search this room, they discover 2 Elixirs Of Life in the bookcase.

H- When the Heroes reach this spot, They discover a secret door.

I- When Heroes search this room, They discover a vast treasure trove. 4 Elixirs Of Life, 2 venom Antidotes, 3 Potions of Renewal, 10 Heroic Brews, 2 Potions of Thunder, 2 Shields, 8 Throwing Axes, and 2 Maces.

J- This door leads to the next level.